

2 levels of play
Ages 3-7
2-4 Players



Corral The Cow™ a "mooing" kids card game!

CONTENTS:

- 1 spinner
- 1 deck of 54 cards:
 - (12) Fence cards
 - (10) Green cow cards
 - (10) Red cow cards
 - (10) Blue cow cards
 - (10) Yellow cow cards
 - (2) Multi color cow cards
- 1 instruction sheet

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Beginner Play

COUNTING AND MATCHING COLORS

OBJECT:

Be the first player to "corral" all your cows.

HOW TO PLAY

- Place the spinner on the playing surface.
- Remove the 12 fence cards from the deck. Place the fence cards end to end, flat on the playing surface, and build a corral. The corral can be any shape, just be sure it is closed on all sides. Now shuffle the deck of cow cards.
- Each player is dealt 7 cow cards face up. These cards are dealt side by side so that they are easy to see. All remaining cards are scattered face down in the corral.
- Youngest player goes first. Play continues to the left.
- SPINNER: On your turn, always spin the spinner first. If you land on a green, yellow, red or blue cow space, and you have a color cow card that matches, shout "Moo!" Now place the cow card face down inside the corral. If you do not have a match then your turn is over. If you land on the multi color cow space, you can put any one of your cow cards face down in the corral. If you land on the broken fence, you must take one cow card out of the corral and place it face up in front of you.

- MULTI COLOR COW CARDS: If you have a multi color cow card, it can be played as any color.
- WINNING THE GAME: The first player to put all of his cows in the corral, shouts "Corral the cow!" and wins the game.

Advanced Play

COUNTING, MATCHING AND MEMORY

OBJECT:

Be the first player to "corral" 7 cows.

HOW TO PLAY

- Remove the 12 fence cards from the deck and build a corral. Place the fence cards end to end, flat on the playing surface, and build a corral. The corral can be any shape, just be sure it is closed on all sides. Shuffle the deck of cow cards.
- Spread all the cow cards face down in 7 rows. Each row should have 6 cards.
- Youngest player goes first. Play continues to the left.
- SPINNER: On your turn, always spin the spinner first. If you land on a green, yellow, red or blue cow, you must find a matching cow card in the rows of face down cards. Turn over one card. If it is a match, place the cow card in the corral. If you do not find a match, return the card face down and your turn is over. If you land on the multi color cow space, any card you pick up can be put in the corral. If you land on a broken fence space, you lose your turn.
- MULTI COLOR COW CARDS: If you're lucky and turn over a multi color cow card, it can be put in the corral.
- WINNING THE GAME: The first player to put 7 cow cards in the corral wins the game. Hint: It helps to have each player place their cow cards in a separate stack in the corral to keep an accurate count.

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